

Backline

Guitar 1

- Noise Gate
- Kemper Profiling Amplifier
- DI-Out
- otherwise 2x12 Orange PPC212CB Cab / 4x12 Marshall 1960A V30 Cab
- Up to 2x Guitars tuned down to “Drop A#”

Guitar 2

- FX-Pedalboard with Noise Gate
- ENGL Powerball I Head
- Harley Benton 2x12” Cabinet with Celestion Vintage 30 Speakers
- Up to 2x Guitars tuned down to “Drop A#”

Bass

- Ampeg PF500 Head with DI-Out
- Ampeg PF410 Cabinet with 4x10” Bass Speakers and a 1” HF horn
- Up to 1x 5-String Bass tuned down to “Drop A#”

Drums:

- Mapex Saturn IV Shellset
 - Configuration
 - 10”x8” TomTom
 - 12”x9” TomTom
 - 16”x14” Stand Tom
- 14”x6,5” Custom build Steel Snare

- Cymbals
 - 14” Zildjian Avedis New Beat Hi-Hat
 - 21” Sabian AAX Stage Ride
 - 15” Anatolian Ultimate Crash
 - 18” T-Cymbals Metalshop Crash
 - 16” Stagg DH China
 - 16” T-Cymbals Janissary-X O-Zone Crash
- Alesis SamplePad Percussion Multipad
- Trigger for Bassdrum Kick (Signal goes through SamplePad)

Vocals:

- 1x Main vocals (Stage Mid)
- 1x Backing vocals (Stage Right)

Technical Requirements

Guitar 1:

- 1x *230V supply* for the amplifier-head
- 1x *230V* for the FX-board
- If no cabinet is used: 1x XLR *cable* to mixer (DI-Box)
- If a cabinet is used: 1x Guitar specified *microphone* for the cabinet
- 1x Monitor Wedge

Guitar 2:

- 1x *230V supply* for the amplifier-head
- 2x *230V* for the FX-board
- 1x Guitar specified *microphone* for the Cabinet
- 1x Monitor Wedge

Bass:

- 1x *230V supply* for the Head
- 1x *Di-Box* (alternative: 1x Bass specified *microphone*)
- 1x Monitor Wedge

Drums:

- 1x *230V supply*
- 1x Kick-, 1x Snare-, 1x Hi-hat-, 3x Tom- and 2 Overhead *microphones*
- 1x Stereo Di-Box for the Backings
- 1x XLR for Kick Trigger
- 2 x XLR for IEM or Monitor wedge with Sub Fill

Vocals:

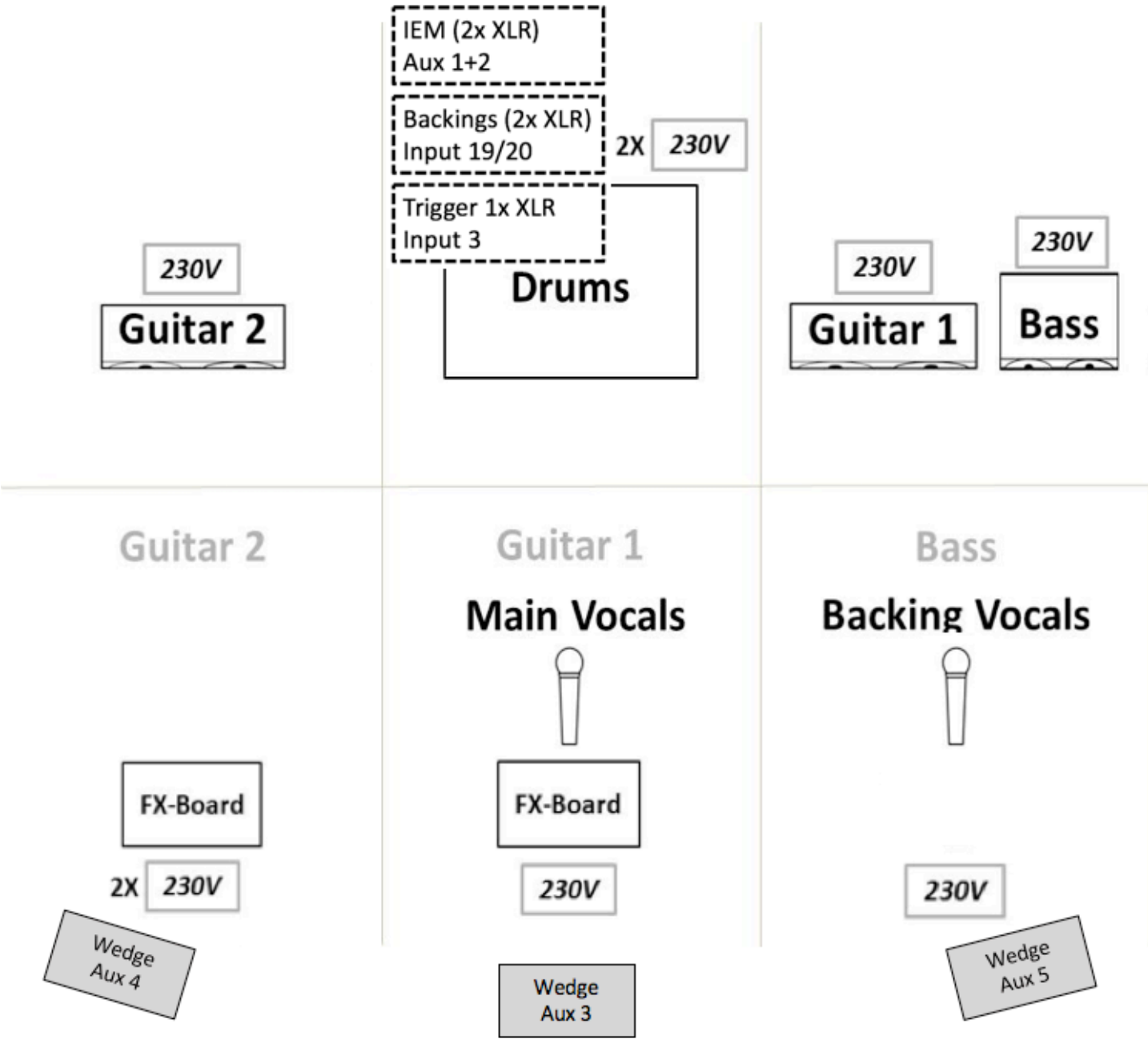
- 1x vocal specified *microphone* for main vocals
- 1x vocal specified *microphone* for backing vocals

These are **not** binding requirements! All of these requirements are adjustable, due to the equipment of the operator/venue.

Stage Plot

Stage Right

Stage Left



ANCORAE - Technical Rider

Input List

Input	Type	Microphone	Necessity
1	Kick Out	Audix D6/ Beta 52a	x
2	Kick In	Beta 91a	
3	Kick Trigger	None (XLR Input)	x
4	Snare Top	SM57	x
5	Snare Bottom	Beta 57a	
6	Hi-Hat	NT-5/ KM184/ KSM137	
7	Tom 1	e904/ e604/ D2	x
8	Tom 2	e904/ e604/ D2	x
9	Tom 3	e904/ e604/ D4	x
10	OH SR	NT-5/ KM184/ KSM137	x
11	OH SL	NT-5/ KM184/ KSM137	x
12	Bass SR (DI)	Active/ Passive DI-Box	x
13	Bass	Audix D6/ Beta 52a	
14	Git SM	SM57/ MD421/e906	
15	Git SM	Active/ Passive Di-Box	x
16	GIT SR	SM57/ MD421/ e906	x
17	Vox SM	Beta 58/ e945	x
18	Vox SL	Beta 58/ e945	x
19	Backings L	Active/ Passive DI-Box	x
20	Backings R	Active/ Passive DI-Box	x

Output List

Output	Output Type	Type	Monitor Type	Necessity
1	Aux 1	Drum L	Wedge/ In-Ear	x
2	Aux 2	Drum R	In-Ear	
3	Aux 3	Vox SM	Wedge	x
4	Aux 4	Git SR	Wedge	x
5	Aux 5	Bass SL	Wedge	x

General Informations:

The band brings their own backline if there are not any other deals with the venue/ organization.

Set times must be communicated as far as possible. The get-in and soundcheck times should be communicated early so that any participant has enough time to prepare all the requirements for the artist and the venue. The get-in should be at least 2 hours before the soundcheck.

The band needs at least 15min built up and at least 20min soundcheck if not otherwise communicated (due to fast change or something else).

On stage the band needs water (non-sparkling), and if possible some beer and snacks at the backstage.

The sound system should provide enough equipment to generate 105dBa without clipping. Please keep in mind, that the band plays with many subbass elements and droptuning.

The backstage place should be big enough and lockable to guarentee that the Equipment can not be stolen.

If anyone has questions or informations contact the Artist via ancorae@gmx.net or speak tot he local organization.